

LIGHTHOUSE
(SIERRA GAME)

phone rings

Editor angry, pg.

Dr. Jeremiah Reich, Amanda & lighthouse - cone door!

Mom never hears from you. Use umbrella.

Diey in desk (Jan 10, 1995)

Lighter in his ar desk

Keys on 1/2 round table

Umbrella or stand

Purse or stand → Open door. Open umbrella

Click keys on car → dive

Boyzine lighting effect on lighthse

Letter in mailbox → Sydney, Robbie, Attorney, & Law

Tiny key in light chamber beside dor

long key under fish. (unlocks front dor)

Dark inside, baby crying

Tiny umbrela side dor padlock

Breaker box (2 tiny, 1 large)

Letter in baby's room (May 11, 3pm - gate opened) page 63

(May 19, 11am - man w/tattoo enters portal) page 72

drawings page 73

(click Top Right)

Living Room - fireplace (Apr 12, 8am - pg 31 "The Cold Universe")

pg 32

- teleport (electricity through Fresnel lens)

Apr 29, 11pm - pg 49 "modified algorithm"

power modulation tube to capture lightning.

- baby bottle in jungle (give to baby)

- Congress in living room bookcase
- Door with keypad

- Last will & testament

in safe in study

5-18-78
R + R

Safe behind books
(middle, 2nd bottom shelf)

desk

July 1st p116 & 117 & 118

- jotted from other side
- understood man's speech
- wrote glove box
(opened 2 of iron pencils)

letter open

bird

shells

Safe - April 30, 7am p52, 53

| modify energy consumption
(design)

May 2, 9pm - p58 (6min test)

p59 (8-24-96) → opens layout
(and folder to hold pages)

Clock in baby's room

May 25, 6pm - p79 (uncertain of creature, power modulation tube noisy)

p80 (has spikes, will restrict creature's access to hub)

May 27-3am p71 (cage around portal, hot wire thy line)

June 14 - 2pm p92 (week six saw creature)

July 7, 11pm p123 (breakthrough for permanent gateway)

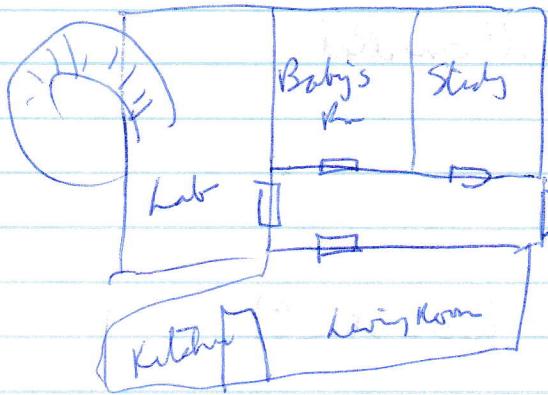
7, 2am p126 (creature has his own portal! stole blueprints! 1st attempt)

(3 things from workbench - tube, wire(?), solder tool
(?))

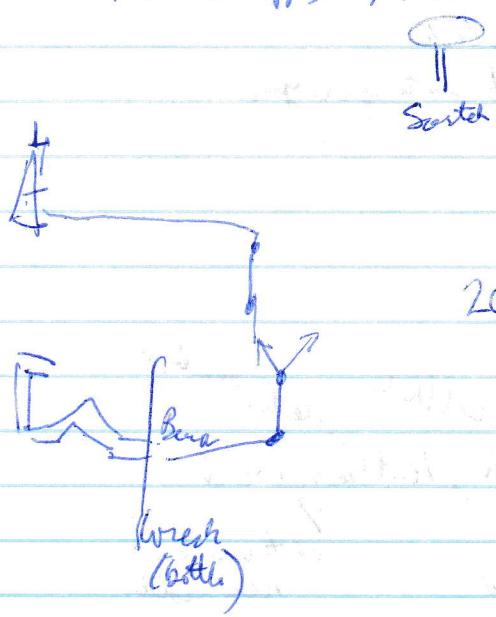
- repair furniture

toy (take its wire key!)

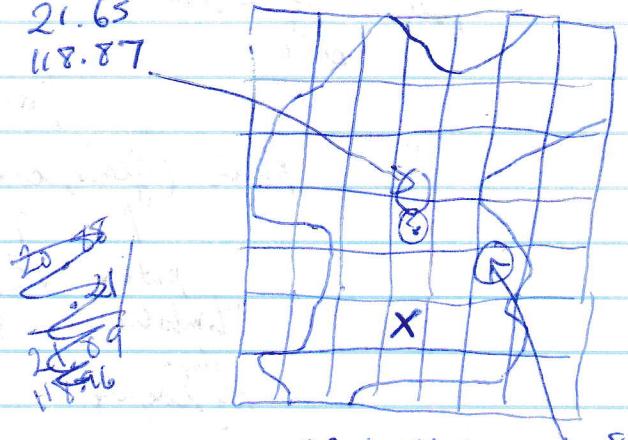




Hardware enables, Power supply ok, Lens not engaged, power not not found.



20. Temple
21.65
118.87



o tsele.html
ht / index.html
entertainment.html

20°N, 118°W (ship)

118.87

Safe 5-18-28
door 8-24-96

litept2a.exe

- ⑩ <http://www.hc-sc.gc.ca/hppb/hiv-aids/youth/journey/index.html>
Health Canada's The Journey Begins - gender and sexual identity

! Receive error: Blocking cell connected
! Do Do hist failed Ø

#1 (give crystal bottle to Dr. Kink
sent bench to worn priests

#8 - golden sparrow given to Dr. Kink so he can return (?)
#5 - trapped in tower by budan

wind up key fits in back of golden sparrow

put keyed sparrow in cuckoo clock
+ push pedestal to tell birds to ignore you.

O Active

lock pistol
 attack

floor, wall hook, desk, new bed

Athir (glass, crash, bent bar/wrench

↑
pivot
"umbra"
shape
by slice/rap

↑
pivot
axis
gear

need to answer
new ladder

turn crank clockwise

/ look to the sky, volume is being

priest's
device (particle ionizing vacuum)

6 pieces of device

- priests think Dark Man from past, DM lives in volcano

DM has built a factory beneath the mountain

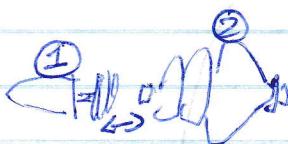
- PM created smoke & chemical sludge

- DM releases a monster, recovered ancient tech.

- Priests created a device - parts dep't for safe keeping,
6th piece in Stonehenge; lost h'ell saw of them

- Volcano at 22.01, 119.11

- diagram of device



Screen 1: Martin's roost

2: volcano

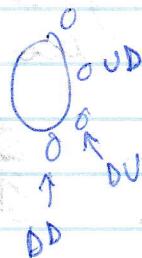
3: fortress

4: temple

- left right
- Sun interior room
- typhoon
- roost
- fortress



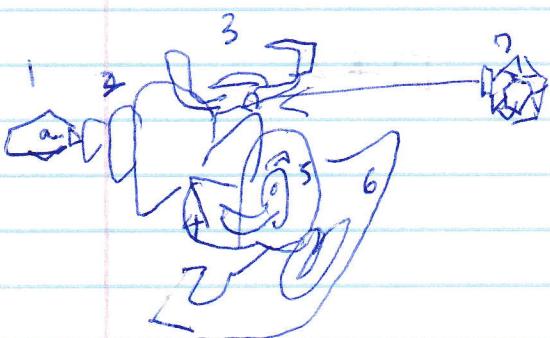
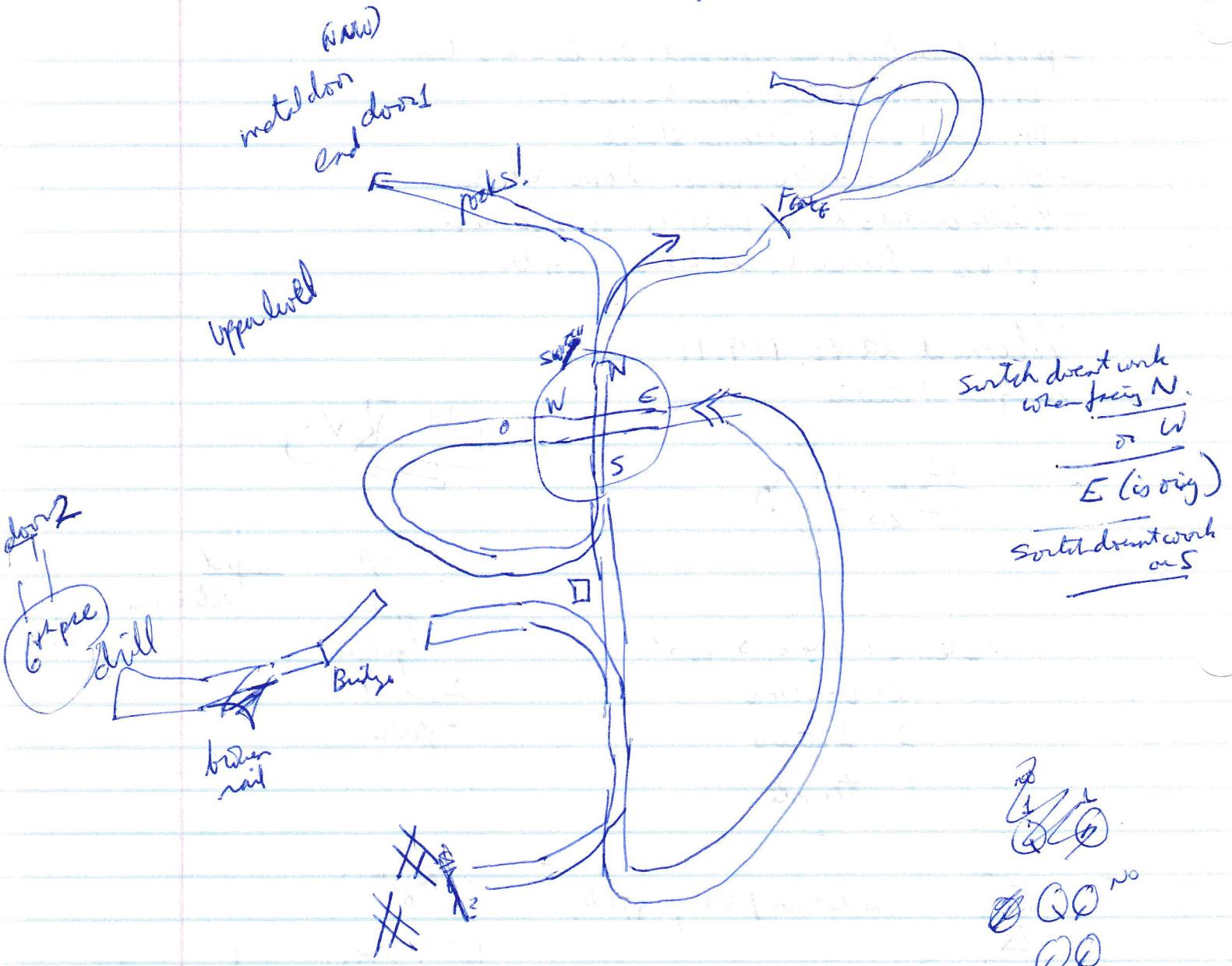
medallion fits in puzzle box



□ + △

(12) (3) (5) (6)

major hedge



put TNT in rocks, light it with lighter

- ② - central elec or turntable
- ① - door 1
- ⑤ - ? first room
- ④ - door 2
- ③ - baby ~~tree~~?
- ② - fence + may control
- ① - crusher?